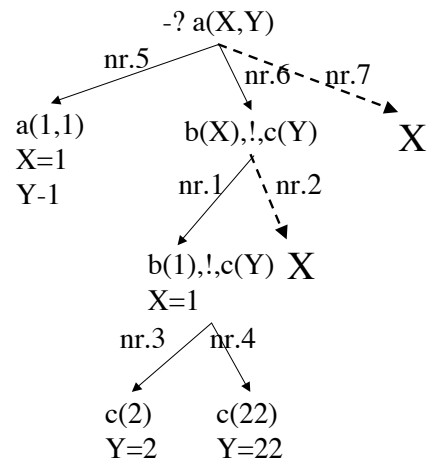




X=1, Y=1; X=1, Y=2; X=1, Y=22; No

---> vervalt ivm. cut