

1a An operating system can be seen as a virtual machine or as a resource manager. Explain the difference. 5pt

1b UNIX operating systems represent a hard disk by means of a so-called *block special file*. Explain what such a file is. 5pt

1c There is no DELETE file system call in MINIX. How then is a file deleted? 5pt

2a What is meant by the context of a process? 5pt

2b When a hardware interrupt occurs, there is a moment when the software takes control over from the hardware. Explain when. 5pt

2c Explain what the test-set-lock instruction (TSL) does, and show how it can be used to protect a critical region. 5pt

2d In MINIX, what does the procedure MINI_SEND do (see code on other page)? 5pt

3a What are the necessary and sufficient conditions for a deadlock to take place? 5pt

3b What is the fundamental difference between I/O tasks and processes in MINIX? 5pt

THIS EXAM CONSISTS OF TWO PAGES

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0001 PRIVATE int mini_send(caller_ptr, dest, m_ptr)
0002 register struct proc *caller_ptr;
0003 int dest;
0004 message *m_ptr;
0005 {
0006     register struct proc *dest_ptr, *next_ptr;
0007     vir_bytes vb;
0008     vir_ticks vlo, vhi;
0009
0010    if (isuserp(caller_ptr) && !issysentn(dest)) return(E_BAD_DEST);
0011    dest_ptr = proc_addr(dest);
0012    if (dest_ptr->p_flags & P_SLOT_FREE) return(E_BAD_DEST);
0013
0014    vb = (vir_bytes) m_ptr;
0015    vlo = vb >> CLICK_SHIFT;
0016    vhi = (vb + MESS_SIZE - 1) >> CLICK_SHIFT;
0017    if (vhi < vlo ||
0018        vhi - caller_ptr->p_map[D].mem_vir >= caller_ptr->p_map[D].mem_len)
0019        return(EFAULT);
0020
0021    if (dest_ptr->p_flags & SENDING) {
0022        next_ptr = proc_addr(dest_ptr->p_sendto);
0023        while (TRUE) {
0024            if (next_ptr == caller_ptr) return(ELOCKED);
0025            if (next_ptr->p_flags & SENDING)
0026                next_ptr = proc_addr(next_ptr->p_sendto);
0027            else
0028                break;
0029        }
0030    }
0031
0032    if ((dest_ptr->p_flags & (RECEIVING | SENDING)) == RECEIVING &&
0033        (dest_ptr->p_getfrom == ANY ||
0034         dest_ptr->p_getfrom == proc_number(caller_ptr))) {
0035        CopyMess(proc_number(caller_ptr), caller_ptr, m_ptr, dest_ptr,
0036                  dest_ptr->p_messbuf);
0037        dest_ptr->p_flags &= ~RECEIVING;
0038        if (dest_ptr->p_flags == 0) ready(dest_ptr);
0039    } else {
0040        caller_ptr->p_messbuf = m_ptr;
0041        if (caller_ptr->p_flags == 0) unready(caller_ptr);
0042        caller_ptr->p_flags |= SENDING;
0043        caller_ptr->p_sendto= dest;
0044
0045        if ((next_ptr = dest_ptr->p_callerq) == NIL_PROC)
0046            dest_ptr->p_callerq = caller_ptr;
0047        else {
0048            while (next_ptr->p_sendlink != NIL_PROC)
0049                next_ptr = next_ptr->p_sendlink;
0050            next_ptr->p_sendlink = caller_ptr;
0051        }
0052        caller_ptr->p_sendlink = NIL_PROC;
0053    }
0054    return(OK);
0055 }

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Grading: The final grade is calculated by accumulating the scores per question (maximum: 45 points), and adding 5 bonus points. The maximum total MT is therefore 50 points. The final exam consists of two parts. Part 1 covers the same material as the midterm. Let P_1 be the number of points for part 1, and P_2 the number of points for part 2 (each being at most 50 points). The final grade E is computed as $E = \max\{MT, P_1\} + P_2$. The midterm exam counts only for first full exam.