

Network Programming Exam

August 26th, 2004

Duration of the exam: 2 hours

This is a closed book exam: no documentation is allowed

1 Program Output (2 points)

What will be the output of the following program? In which order will the messages appear on screen?

```
#include <stdio.h>
#include <sys/types.h>
#include <unistd.h>

int main() {
    int fd[2];
    char buf[32];

    pipe(fd);
    if (fork()==0) {
        dup2(fd[1],1);
        printf("foo");
    }
    else {
        read(fd[0],buf,31);
        execl("/bin/echo", "/bin/echo", "bar", buf, 0);
        printf("baz\n");
    }
}
```

The echo program simply outputs all parameters passed to it.

2 Questions (5 points)

1. What does the `signal()` function do? When is it used?
2. What is a port mapper? What does it do?
3. In Java RMI, when invoking a method of a remote object, which parameters are passed by value and which ones are passed by reference? Why is the distinction important?
4. Write the HTTP request which needs to be sent to fetch document `http://www.foo.com/dir/bar.gif`
Write the corresponding HTTP response.
5. What is SOAP? What is it useful for?

3 An Expense Tracking Application (3 points)

A company wants to build an application to track expenses (like buying flight tickets, computer hardware, etc.). Before making any expense, employees must first request approval through the application and submit details like an estimation of the expense, the reason why the company should pay for it, etc. A supervisor can then decide to authorize the expense or not. Employees can connect later on to check if the expense has been authorized.

When an authorized expense has been made, employees can submit more information to the system, like the exact amount spent. The expense tracking application can then transfer the right amount to the employee's bank account. The expense tracking application does not perform the transfer by itself, but sends requests to a financial server, which does the transfer. The financial server is implemented using Sun-RPC. It is already in use, you cannot modify it.

1. Which technology are you going to use to build the expense tracking application? Why? Explain which types of requests it can receive from the employees, and how it is going to treat them.
2. We want to extend the application so that employees can access the application via the Web when they are traveling. Which modifications do you need to apply to the application? Draw a figure with the new structure of your application (clients, servers, etc). Do not worry for security issues at this stage.
3. The company wants to secure the expense tracking application so that malicious Internet users cannot harm it. After analysis, you defined the following issues: (i) Unauthorized users must not be capable of using the application; (ii) An attacker must not be capable to read or modify the network traffic containing expense-related informations.

How are you going to enforce these properties?

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