

Tentamen Toegepaste Logica

12 januari 2000

Answers may be given in Dutch or English. Good luck!

Exercise 1. This question concerns minimal logic and simply typed lambda calculus.

- a. Give a proof of the formula

$$(A \rightarrow (B \rightarrow C)) \rightarrow B \rightarrow A \rightarrow C$$

in minimal logic such that the proof contains a detour and doesn't contain open assumptions.

(5 points)

- b. Give the typing derivation corresponding to the proof given as answer to question 1a.

(5 points)

- c. Reduce the term of the answer to question 1b to beta-normal form (it is not necessary to give the typing derivation).

(3 points)

- d. Give the proof corresponding to (the typing derivation) of the term found as answer to question 1c.

(5 points)

Exercise 2.

- a. What concept in lambda calculus does a formula correspond to? Explain this correspondence in detail.

(3 points)

- b. What concept in lambda calculus does a proof correspond to? Explain this correspondence in detail.

(3 points)

- c. What concept in lambda calculus does a detour correspond to? Explain this correspondence in detail.
(3 points)
- d. What is inhabitation? To which concept in minimal logic does it correspond?
(3 points)
- e. What is type checking? To which concept in minimal logic does it correspond?
(3 points)

Exercise 3.

- a. Give and explain the definition of an inductive type `nat` of natural numbers in Coq.
(5 points)
- b. Give the type of the term `nat_ind` that is automatically generated by Coq once the inductive definition of `nat` is given.
(5 points)
- c. Explain how the term `nat_ind` is used for induction on natural numbers.
(5 points)
- d. Explain what program extraction is (this is done in Coq using the tactic `Extraction`).
(5 points)

Exercise 4. Consider the term

$$\text{plus} = \lambda m:\text{Nat}. \lambda n:\text{Nat}. r_{\text{Nat}}(n, \lambda x:\text{Nat}. \lambda y:\text{Nat}. s(x), m).$$

in Gödel's system **T**. Recall that the rewrite rules for the recursor r_{Nat} are as follows, with $N : \text{Nat}$, $F : \text{Nat} \rightarrow \text{Nat} \rightarrow \text{Nat}$, $z : \text{Nat}$, and $s : \text{Nat} \rightarrow \text{Nat}$:

$$\begin{aligned} r_{\text{Nat}}(N, F, z) &\rightarrow N \\ r_{\text{Nat}}(N, F, s(P)) &\rightarrow F \, r_{\text{Nat}}(N, F, P) \, P \end{aligned}$$

- a. Suppose we want to show that the term `plus` represents addition. Which two things need to be shown?
(4 points)
- b. Show that the term `plus` indeed represents addition, that is, show that the two requirements formulated in the answer to question 4a hold.
(8 points)

Exercise 5. This question concerns first-order predicate logic and lambda calculus with dependent types (λP).

- a. Show that the following formula is a tautology of first-order predicate logic:

$$(\forall x. A(x) \rightarrow B(x)) \rightarrow (\forall x. A(x)) \rightarrow \forall y. B(y)$$

(5 points)

- b. Explain the correspondence between proofs in first-order predicate logic of the answer to question 5a and terms (typing rules) in λP .

(5 points)

- c. The typing system for λP (lambda calculus with dependent types) contains the conversion rule:

$$\frac{\Gamma \vdash A : B \quad \Gamma \vdash B' : s}{\Gamma \vdash A : B'}$$

with $B =_{\beta} B'$. Explain why this rule is necessary.

(5 points)

Exercise 6. This question concerns lambda calculus with polymorphic types.

- a. The function `map` takes as input a function from natural numbers to natural numbers and a list of natural numbers, and gives as output a list of natural numbers.

We wish to consider a polymorphic version of the `map`-function, denoted by `pmap`, where the type of the elements of the list is a parameter. What is the type of the function `pmap`?

(5 points)

- b. Let the type of natural numbers be written as `Nat` and the type of booleans as `Bool`. Explain how `pmap` can be used to obtain a `map`-function for lists of natural numbers, and how it can be used to obtain a `map`-function for lists of booleans.

(5 points)

Het tentamencijfer is (het totaal aantal punten plus 10) gedeeld door 10.