

Question	1	2	3	4	bonus
Points	25	25	20	20	10

*Norm:*

Let  $P_i$  stand for the points for question  $i$ . Then the **examination grade**

$$T = (P_1 + P_2 + P_3 + P_4 + 10) / 10.$$

The **end grade** for Design of Multi-Agent Systems is calculated as follows:

$$\text{End grade} = (T + H + P) / 3,$$

where

T = examination grade,

H = homework grade,

P = grade for 1 study point practical work.

You are kindly requested to use the special **answer sheet** for your answer where indicated.

## Question 1 (25 punten)

Read Appendix 1 and answer the following questions.

- (5 points) Provide a graphical representation of the top-level of process abstraction for the MOBILE system. Include the human customers as agents in that picture. Motivate each link between processes, and explain the type of information exchanged.
- (10 points) The generic agent model of Chapter 6 consists of 7 components: agent\_interaction\_management, world\_interaction\_management, maintenance\_of\_agent\_information, maintenance\_of\_world\_information, own\_process\_control, and agent\_specific\_task. Which of these components do you need and which do you not need to model a personal assistant agent of the MOBILE system? Motivate your answer and make explicit references to the text of Appendix 1.
- (10 points) The process of interaction that the personal agent needs is rather complicated. The type of communication that it needs with the human customers is rather different from that with the other software agents. Furthermore, for communication with the human user it has different channels. Suppose that component comp\_c of the agent is responsible for all this. Then component comp\_c should be composed. Provide a process composition of comp\_c and the links needed within comp\_c to model these processes. Motivate your answers in a rationale.

## Question 2 (25 points)

This question builds on your understanding of the generic model for Reasoning with and about Assumptions (Chapter 11). For your convenience a rather detailed partial specification of that model is given in Appendix 3. Be careful to focus directly on the parts of the specification that you need, so that you don't waste time. This generic model will be used in this exercise to diagnose the fiber problems of a fiber production plant. Read Appendix 2 "Fiber Problem".

- a) (10 points) Give a knowledge base for component `assumption_determination` that reflects the knowledge in Appendix 2. Motivate your answer in a rationale.
- b) (10 points) Give a knowledge base of component `observation_result_prediction` that reflects the knowledge in Appendix 2. Motivate your answer in a rationale.
- c) (5 points) Design the information types `causes` and `symptoms` for this domain. You can do this in one information type, but you are also allowed to make more levels of abstraction. Motivate your answers, refer back to your answers to questions a) and b) as well.

## Question 3 (20 points)

For this question the partial specification of Appendix 3 is used again. Suppose that the information types `causes` and `symptoms` are specified as follows:

```
information type causes
relations          a;
end information type
```

```
information type symptoms
relations          b;
end information type
```

- a) (10 points) Consider information link predictions of the specification. Consider the following information states:

output information state of component `observation_result_prediction` is

[ `predicted_for(b, pos, a, pos)` ].

input information state of component `assumption_evaluation` is

[ `assumed(a, pos)`, `predicted_for(b, neg, a, pos)` ]

Give the input information state of component `assumption_evaluation` after execution of link predictions on the basis of the above information states.

- b) (10 points) Give a trace of the behaviour of component `assumption_evaluation` given that the subsequent **input information states** of that component are as is presented in Table 1. Use the answer sheet and fill in your answer in Table 1.

## Question 4 (20 points)

This question is about information states and reasoning. Study the partial specification of Appendix 4. This is the object level public information state  $S$  of component `mouse_a`.

```
S = [  observation_result(at_position(self, p0), pos),  
      observation_result(at_position(food, p1), pos),  
      observation_result(at_position(screen, p0), neg)]
```

- a) Provide an information state  $S'$ , that refines  $S$  and is also closed and consistent with respect to the knowledge base of component `mouse_a`. (8 points)
- b) Motivate that  $S'$  is a refinement of  $S$  (4 points).
- c) Motivate that  $S'$  is closed with respect to the knowledge base of component `mouse_a` (4 points). Motivate that  $S'$  is consistent with respect to the knowledge base of component `mouse_a` (4 points).

## Appendix 1 The MOBIE system

Prepay usage as a percentage of overall mobile (also called cell) phone access has increased sharply over the past several years. However, the recharging process is still largely manual with personalization provided by the user. A system is needed capable of automatically recharging the prepaid account of a mobile phone in a personalized manner. This visionary system is called MOBIE. The MOBIE multi-agent system consists of personal assistant agents for the consumers and business agents for the mobile telecommunication service providers. The MOBIE system has to take care of the personalization of the agents, security, and human agent interaction modalities.

To accommodate the automated recharging process for the user the mobile phone service providers need to be able to interact with the personal assistant agents in a reliable and secure manner. Because of the expected high frequency of such interactions the service providers need to automate these customer interactions. The option chosen in this paper is to introduce business agents that are capable of the required interactions with the personal agents of the users. The personal assistant agent that represents the customer is capable of the following main tasks.

1. The personal agent creates and maintains a profile of the customer, containing:
  - a. The criteria that tell the agent when to recharge the account.
  - b. The information needed to execute recharging, like the amounts it can use, and payment information.
2. The personal agent matches the criteria against the actual balance of the prepaid account.
3. The personal agent requests the necessary information from the business such as:
  - a. The balance of the prepaid account.
  - b. The actual usage pattern of the phone for a specified period of time.
4. The personal agent is capable of recharging the prepaid account.
5. The personal agent can ask the telecom companies (through the business agents that represent them) to recharge the prepaid account with amount  $x$ .
6. The personal agent is responsible for keeping the customer informed in accordance to the customer profile.
7. The personal agent is able to interact with the customer through different channels:
  - a. web-based,
  - b. WAP (for those customers that have a WAP enabled mobile phone)
  - c. voice. Due to inherent restrictions of current WAP implementations and of mobile devices in general, we think that a voice-enabled interface has high potential.

The personal assistant agents function within MOBIE in an environment consisting of business agents that represent the different telecom companies, and financial institutions (like banks, with whom the actual payment is to be arranged). The personal assistant agents do not contact the financial institutions themselves. They can ask telecom company to recharge the prepaid account, the telecom company will then contact the appropriate financial institution.

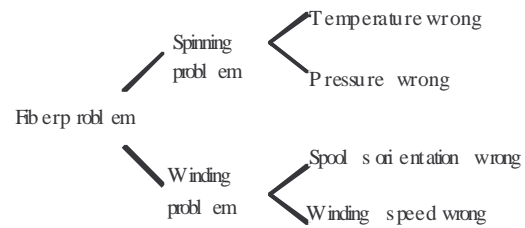
## Appendix 2 Fiber Problem

Consider the following situation, which involves two agents, the manager of a nylon fiber production plant (M) and a nylon fiber specialist (F). M, who is always interested in producing fibers of the best quality, suddenly is confronted with unsatisfied customers. A problem that needs fixing right away. As he is not able to find out himself what the cause of this problem is, he decides to ask F for help.

A specific responsibility of F is to make a diagnosis of fiber production problems of his clients communicated to him by phone. F has no possibility to observe the different parts of the process, therefore, he asks M to make certain observations and communicate them back to F.

To determine the nature of the problem, F uses a line of reasoning modelled by the generic model for reasoning with and about assumptions (see Appendix 3). That model proceeds along the following lines: making assumptions (in some kind of order), predicting observation results for that assumption, and then evaluating the assumption by making the appropriate observations and comparing them to the assumption. If necessary, the old assumptions are rejected, and new ones are made. F uses the hierarchy (taxonomy) depicted in Figure 1 of the subproblems of fiber problems, that he uses to efficiently order the assumptions he can make:

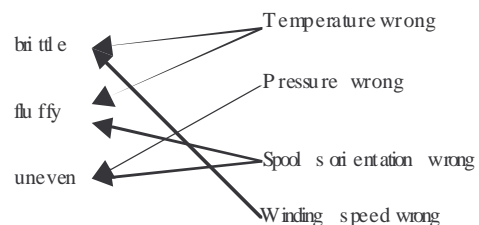
F can instruct M to make the following observations:



**Figure 1**

- is the fiber fluffy or smooth?
- is the fiber brittle or flexible?
- is the thickness of the fiber uneven or even?

The causal relations between diseases and observations known to F are depicted in Figure 2. If the temperature is too high, then the fiber becomes brittle instead of flexible. A high temperature can also lead to fluffy fibers, because the fibers tend to stick together a bit. If the pressure is too high, this can cause an uneven fiber because the cooling down of the fiber is not controlled enough. If the orientation of the spools is not exactly vertical, then the fibers are pulled in an uneven way, which may lead to an uneven fiber. Also the friction of the fiber against the guiders of the spool might cause a bit of fluffiness. If the winding speed is wrong, the fiber that is still cooling down will become too thin and thus brittle.



**Figure 2**

## Appendix 3 Reasoning with and about assumptions

### *information types*

information type **truth\_indication**

sorts                SIGN  
objects            pos, neg: SIGN

end information type

information type **obs\_to\_be\_performed**

sorts                INFO\_ELEMENT  
relations           to\_be\_observed: INFO\_ELEMENT ;

end information type

information type **observation\_results**

sorts                INFO\_ELEMENT,  
                      SIGN  
relations           observation\_result: INFO\_ELEMENT \* SIGN ;

end information type

information type **assumptions\_hypotheses\_and\_such**

sorts                INFO\_ELEMENT, SIGN  
relations           assumed: INFO\_ELEMENT \* SIGN ;  
                      rejected: INFO\_ELEMENT \* SIGN ;  
                      has\_been\_considered: INFO\_ELEMENT \* SIGN ;  
                      possible\_assumption: INFO\_ELEMENT \* SIGN ;  
                      predicted: INFO\_ELEMENT \* SIGN ;  
                      predicted\_for: INFO\_ELEMENT \* SIGN \* INFO\_ELEMENT \* SIGN ;  
                      known\_to\_hold: INFO\_ELEMENT \* SIGN ;

end information type

information type **causes**

... ..

end information type

information type **symptoms**

... ..

end information type

information type **world\_info**

information types        symptoms, causes;

end information type

```

                                INFO_ELEMENT
meta-descriptionsworld_info : WORLD_INFO_ELEMENT;
sub sorts                      WORLD_INFO_ELEMENT: INFO_ELEMENT;
end information type

information type domain_meta_info
    information types          world_meta_info;
end information type

information type observation_info
    information types          obs_to_be_performed, domain_meta_info;
end information type

information type observation_result_info
    information types          observation_results, domain_meta_info, truth_indication;
end information type

information type assumption_info
    information types          domain_meta_info, truth_indication, assumptions_hypotheses_and_such;
end information type

component assumption_determination

input  information types      assumption_info, observation_result_info;
output information type       assumption_info;

initial kernel information level_2
    assumption(has_been_considered(HYP: INFO_ELEMENT, S: SIGN), neg);

knowledge base assumption_determination_local_kbs
    information types          assumption_info, observation_result_info;
contents

/* use as many rules as you like, you may also create additional  information types
if you like. */

... ..

end knowledge base

component assumption_evaluation

input  information types      observation_result_info, assumption_info;
output information type       observation_info, assumption_info;

```

information types            observation\_result\_info, assumption\_info, observation\_info;

contents

if            predicted\_for(OBS: INFO\_ELEMENT, S1: SIGN, HYP: INFO\_ELEMENT, S2: SIGN)  
then        to\_be\_observed(OBS: INFO\_ELEMENT);

if            assumed(HYP: INFO\_ELEMENT, S: SIGN)  
and        predicted\_for(OBS: INFO\_ELEMENT, pos, HYP: INFO\_ELEMENT, S: SIGN)  
and        observation\_result(OBS: INFO\_ELEMENT, neg)  
then        rejected(HYP: INFO\_ELEMENT, S: SIGN)  
and        has\_been\_considered(HYP: INFO\_ELEMENT, S: SIGN);

if            assumed(HYP: INFO\_ELEMENT, S: SIGN)  
and        predicted\_for(OBS: INFO\_ELEMENT, neg, HYP: INFO\_ELEMENT, S: SIGN)  
and        observation\_result(OBS: INFO\_ELEMENT, pos)  
then        rejected(HYP: INFO\_ELEMENT, S: SIGN)  
and        has\_been\_considered(HYP: INFO\_ELEMENT, S: SIGN);

end knowledge base

### ***component observation\_result\_prediction***

input information types    assumption\_info;  
output information type    assumption\_info;

knowledge base observation\_result\_prediction\_local\_kbs  
information types assumption\_info;

contents

*/\* use as many rules as you like \*/*

end knowledge base

### ***component Manager (External World)***

task control foci            observations;  
input information type        target\_observation\_result\_info; */\* standard type \*/*  
output information type        symptoms;  
alternative specification      user

### ***information links***

private link **hypotheses** : object - object  
domain assumption\_determination  
                                 information type assumption\_info;  
co-domain assumption\_evaluation



```

sort links identity
object links identity
term links identity
atom links
    (possible_assumption(HYP: INFO_ELEMENT, S: SIGN),
        assumed(HYP: INFO_ELEMENT, S: SIGN)): <<true,true>, <false,false>,<unknown, unknown>>;
end link

private link assessments : object - object
domain assumption_evaluation
    information type assumption_info;
co-domain assumption_determination
    information type assumption_info;

sort links identity
object links identity
term links identity
atom links
    (rejected(HYP: INFO_ELEMENT, S: SIGN),
        rejected(HYP: INFO_ELEMENT, S: SIGN)): <<true, true>, <false, false>>;

    (has_been_considered(HYP: INFO_ELEMENT, S: SIGN),
        has_been_considered(HYP: INFO_ELEMENT, S: SIGN)): <<true, true>, <false, false>>;
end link

private link required_observations : object - target
domain assumption_evaluation
    information type observation_info;
co-domain external_world
    information type target_observation_result_info; /* standard type */

sort links (WORLD_INFO_ELEMENT, OA)
object links identity
term links identity
atom links
    (to_be_observed(OBS: WORLD_INFO_ELEMENT),
        target(observations, OBS: OA, determine)) :
        <<true, true>, <unknown, false>, <false,false>>;
end link

private link observation_results : epistemic - object
domain external_world
    information type epistemic_world_info; /* standard meta-level */
co-domain assumption_evaluation

```

sort links (OA, WORLD\_INFO\_ELEMENT)

object links identity

term links identity

atom links

(true(OBS: OA), observation\_result(OBS: WORLD\_INFO\_ELEMENT, pos)) :

<<true, true>,<false,false>>;

(false(OBS: OA), observation\_result(OBS: WORLD\_INFO\_ELEMENT, neg)) :

<<true, true>,<false,false>>;

end link

private link **assumptions** : object - object

domain assumption\_determination

information type assumption\_info;

co-domain observation\_result\_prediction

information type assumption\_info;

sort links identity

object links identity

term links identity

atom links

(possible\_assumption(HYP: INFO\_ELEMENT, S: SIGN),

assumed(HYP: INFO\_ELEMENT, S: SIGN)) :

<<true, true>, <unknown, false>, <false,false>>;

end link

private link **predictions** : object - object

domain observation\_result\_prediction

information type assumption\_info;

co-domain assumption\_evaluation

information type assumption\_info;

sort links identity

object links identity

term links identity

atom links

(predicted\_for(OBS: INFO\_ELEMENT, S1: SIGN, HYP: INFO\_ELEMENT, S2: SIGN),

predicted\_for(OBS: INFO\_ELEMENT, S1: SIGN, HYP: INFO\_ELEMENT, S2: SIGN)) :

<<true, true>, <unknown, unknown>, <false,false>>;

end link

## Appendix 3    Mouse A

### 3.1 Problem Description

Separated by a transparent screen (a window, at position  $p_0$ ), at each of two positions  $p_1$  and  $p_2$  a cup (upside down) and/or a piece of food can be placed. At some moment (with variable delay) the screen is raised, and the mouse is free to go to any position. A genuine mouse is known to go to food and eat it.

In sections 3.2 and 3.3 of this Appendix a partial specification can be found of the artificial mouse.

### 3.2 Information types

The information types used within the system are:

information type truth\_indication

```
sorts                                SIGN ;
```

```
objects pos,
```

neg : SIGN;

end information type

information type observation\_results

```
sorts                                INFO_ELEMENT, SIGN ;
```

```
relations observation_result:          INFO_ELEMENT * SIGN;
```

end information type

information type domain\_meta\_info

```
sorts                                INFO_ELEMENT ;
```

```
meta-descriptions domain_info :      INFO_ELEMENT;
```

end information type

information type observation\_result\_info

information types truth\_indication,

observation\_results,

```
domain_meta_info;
```

end information type

information type actions\_to\_be\_performed

```
sorts                                ACTION ;
```

relations to\_be\_performed: ACTION;

end information type

```
domain_actions;

end information type
```

### **3.3 *Partial specification of the component***

The component is primitive and is shortly described here.

#### **The component mouse\_a**

The interfaces are defined by:

```
input interface: de informatietypen observation_result_info;
output interface: het informatietype action_info;
```

The targets associated to task control focus determine\_action are:

```
target(determine_action, to_be_performed(X: ACTION), confirm);
```

The initial extent is: all-p

The knowledge base is:

```
if      observation_result(at_position(food, P:POSITION), pos)
and     observation_result(at_position(screen, p0), neg)
and     observation_result(at_position(self, P:POSITION), neg)
then    to_be_performed(goto(P:POSITION))

if      observation_result(at_position(self, P:POSITION), pos)
and     observation_result(at_position(food, P:POSITION), pos)
then    to_be_performed(eat)
```

**Answer sheet Student:**

**Year:**

<i>Input (1)</i>	[ assumed(a, pos), predicted_for(b, pos, a, pos) ]
<i>Output after revision but before reasoning</i>	
<i>Output after reasoning</i>	
<i>Input (2)</i>	[ assumed(a, pos), predicted_for(b, pos, a, pos), observation_result(b, neg) ]
<i>Output after revision but before reasoning</i>	
<i>Output after reasoning</i>	
<i>Input (3)</i>	[ assumed(a, neg), predicted_for(b, neg, a, neg), observation_result(b, neg) ]
<i>Output after revision but before reasoning</i>	
<i>Output after reasoning</i>	

**Table 1**