

Questions can be answered in Dutch or English.



1. General knowledge: Explain the following terms:
  - a. lexical analysis
  - b. register allocation
  - c. relocation bits
  - d. heap
2. Lexical analysis: Give two reasons why it can be profitable to have a lexical identification module between the lexical analyser and the parser.

3. Attribute grammars: Consider the attribute grammar

$$\begin{aligned} S &\rightarrow A(i, s) && [ i := s ] \\ A(i_1, s_1) &\rightarrow A(i_2, s_2) \ a && [ i_2 := i_1 ; s_1 := s_2 ] \\ A(i_1, s_1) &\rightarrow B(i_2, s_2) && [ i_2 := i_1 ; s_1 := s_2 ] \\ B(i, s) &\rightarrow b && [ s := i ] \end{aligned}$$

in which the  $i$ s are inherited attributes and the  $s$ s are synthesized attributes. The attribute evaluation rules are given between square brackets.

Show by constructing the IS/SI graph of  $A$  that the attribute grammar is circular (contains a cycle).

4. Code generation: Describe briefly how "peephole optimization" works.
5. Memory allocation: In a malloc/free system, a call `malloc(int size)` specifies the size of the requested block. Suppose the corresponding call `free(void *p, int size)` would specify the size of the released block as well, would that allow us to avoid storing the size of the chunk in the chunk?

```
void level_0(void) {
    void level_1(void) {
        void level_2(void) {
            ...
            goto L_1;
            ...
        }
        ...
    }
    ...
}
}
```

- Draw and explain the chain of activation records before and after the jump.
- Is the static link (lexical pointer) involved in the jump?

a. Sketch the graph corresponding to the expression

**b.** Sketch the graph corresponding to the definition

8. Logic programs: In the Prolog rule

Assessment:

	1:	2:	3:	4:	5:	6:	7:	8:	
a:	4	7	15	6	6	12	4	8	
b:	4					3	6		
c:	4						7		
d:	4								
	<hr/>								
	16	7	15	6	6	15	17	8	Total : 90