

Questions can be answered in Dutch or English.

1. Explain the following terms:

- a. symbol table
- b. parse table
- c. static attribute evaluation
- d. BURS



2. A lexical analyser is constructed to recognise two patterns a and $a*b$. It is given the input $aaa\$$ in which $\$$ signals the end of the input.

The lexical analyser will have to read to the end of the input to see that the input does not match the pattern $a*b$. How can it still yield the first a of the input as the first recognised token?

3. An example of an $LR(0)$ item is:

$$[A \rightarrow Bc \cdot De]$$

- a. Describe the meaning of the components.
- b. What additional information is kept in an $LR(1)$ item ?

4. Given the transition table

	0	1	2	3	4	5
A	A					B
B	A					B
C	C				D	
D		E		F		
E			A			
F			B			

- a. Show how this matrix is compressed by the row displacement method.
- b. How is element $[C, 4]$ accessed ?
- c. How is the empty element at $[B, 4]$ accessed ?

5. Consider the attribute grammar rule

$$N(i_1, i_2, s_1, s_2) \rightarrow P(i_1, s_1, s_2) Q(i_1, s_1)$$

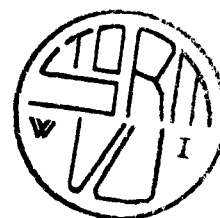
$$\{ \quad N \cdot s_1 := P \cdot s_1 ;$$

$$N \cdot s_2 := P \cdot s_2 ;$$

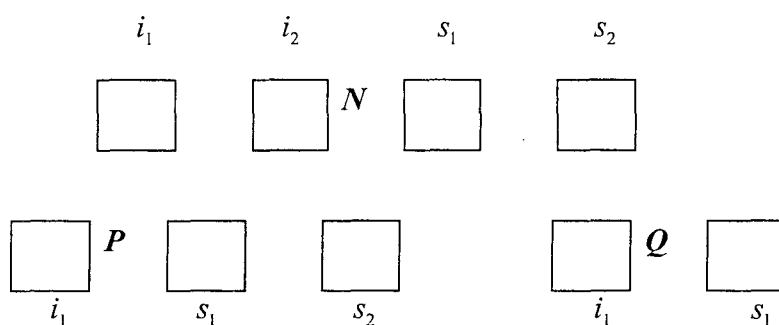
$$P \cdot i_1 := N \cdot i_1 + Q \cdot s_1 ;$$

$$Q \cdot i_1 := N \cdot i_2 ;$$

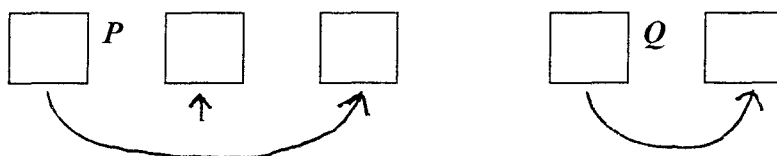
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- a. Draw the dependency graph for N , in the following shape:



- b. Given the IS-graphs for P and Q ,

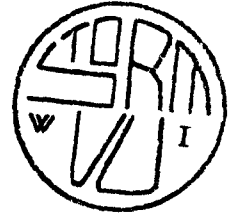


and given that the IS-graph of N is still empty, show how the new update of the IS-graph of N is constructed.

6. Describe the marking phase of a mark and scan garbage collector. If your description involves recursion or a stack, where does the stack go?

7. Routines: Given the nested routines (in C-like notation)

```
void level_0(void) {
    void level_1(void) {
        void level_2(void) {
            ...
            goto L_1;
            ...
        }
        ...
    }
    L_1:...
    ...
}
```



and given that the calling sequence “level_0 calls level_1 calls level_2 calls level_2” has occurred and that the last level_2 has executed a jump to L_1.

- Draw and explain the chain of activation records before and after the jump.
- Is the static link (lexical pointer) involved in the jump?

8. Logic programs: In the Prolog rule

grandparent (*X*, *Z*) :- *parent* (*X*, *Y*), *parent* (*Y*, *Z*).

the goal *parent* (*X*, *Y*) may match more than one *Y*. How are these multiple values transferred to the second goal *parent* (*Y*, *Z*) ?

Assessment:

	1:	2:	3:	4:	5:	6:	7:	8:
a:	3	8	6	8	4	9	12	8
b:	3		5	3	7		3	
c:	4			3				
d:	4							

14	8	11	14	11	9	15	8	Total : 90
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