

Exam Data Structures and Algorithms 2016-2017

Tuesday October 25, 2016, 15.15–18.00

7 exercises

Explain your answers unless otherwise specified!



Exercise 1. ($4+4+5$ points)

This exercise is concerned with selection sort.

Algorithm selectionSort(A, n):

```
for  $i := 1$  to  $n - 1$  do
   $m := i$ 
  for  $j = i + 1$  to  $n$  do
    if  $A[j] < A[m]$  then
       $m := j$ 
   $x := A[m]$ 
   $A[m] := A[i]$ 
   $A[i] := x$ 
```

- (a) Apply ‘in detail’ selection sort to the input $A = [4, 3, 1, 5, 2]$ and $n = 5$.
Indicate clearly what happens for every i and j .
- (b) Give and explain the worst-case time complexity of selection sort in terms of Θ .
- (c) Give an invariant that can be used to show correctness of selection sort.
Explain why your invariant gives correctness.

Exercise 2. ($4+4+4+4$ points)

- (a) Apply ‘on the fly’ the algorithm for bottom-up max-heap construction to the array $[1, 2, 3, 4, 5, 6, 7]$. You may use pictures.
- (b) Start from the max-heap obtained as answer to (a), and continue with applying heapsort ‘on the fly’. You may use pictures.
- (c) What is the worst-case, and what is the best-case time complexity of heapsort in terms of \mathcal{O} ? No motivation needed.
- (d) Explain informally (no pseudo-code needed) but clearly how heapsort can be adapted to sort an array of natural numbers in *decreasing* order.

Exercise 3. (*4+4+5 points*)

This exercise is concerned with singly linked lists. In a node v we have operations $v.next$ and $v.element$ with the suggested meaning. For a list L we have operations $L.first$ and $L.last$ with the suggested meaning. Do not assume predefined operations on lists.

- (a) Give in this setting an implementation of a stack with operations **push** and **pop**.
- (b) Give and explain the worst-case time complexity in terms of \mathcal{O} of your operations **push** and **pop** from (a).
- (c) Give pseudo-code for a $\Theta(n)$ -time non-recursive procedure that reverses a singly-linked list of n elements, only using a constant amount of additional storage. Briefly indicate why your algorithm is in $\Theta(n)$.

Exercise 4. (*4+4+4 points*)

This exercise is concerned with binary search trees (BSTs) and AVL-trees.

- (a) What is the worst-case height of a BST with n keys?
What is (approximately) the worst-case height of a AVL-tree with n keys?
For both: no motivation needed.
- (b) Give all possible BSTs with keys 1, 2, and 3.
Indicate for every BST whether it is an AVL-tree or not.
- (c) Construct an AVL-tree by inserting one by one the numbers

6 4 5 3 1 7 2

starting from the empty tree. After each insertion, rebalance the tree if needed. Give your answer in pictures (with comments if needed).

Exercise 5. (5+4+5 points)

Consider the algorithm for a longest common subsequence (LCS) of input sequences $X = \langle x_1, \dots, x_m \rangle$ and $Y = \langle y_1, \dots, y_n \rangle$:

Algorithm LCS(X, Y):

```
new array  $C[0 \dots m, 0 \dots n]$ 
for  $i := 0$  to  $m$  do
   $C[i, 0] := 0$ 
for  $j := 0$  to  $n$  do
   $C[0, j] := 0$ 
for  $i := 1$  to  $m$  do
  for  $j := 1$  to  $n$  do
    if  $x_i = y_j$  then
       $C[i, j] := C[i - 1, j - 1] + 1$ 
    else
       $C[i, j] := \max(C[i, j - 1], C[i - 1, j])$ 
return  $C$ 
```

- (a) Apply the LCS algorithm to the following sequences:
 $X = \langle R, O, B, O, T, S \rangle$ and $Y = \langle D, R, O, N, E, S \rangle$.
Give also explicitly the longest common subsequence(s) that is (are) found.
- (b) Give and explain the worst-case time complexity of the LCS algorithm in terms of \mathcal{O} .
- (c) Can we improve the space complexity of the LCS algorithm?
Explain why and (informally) how, or why not.

Exercise 6. (4+5 points)

Given a set S of activities a_i , each with start time s_i and finish time f_i . Two activities a_i and a_k are *compatible* if $f_i \leq s_k$ or $f_k \leq s_i$. The activity selection problem is to find a maximal-size subset of S consisting of compatible activities.

- (a) Give an example showing that repeatedly choosing a compatible task with shortest duration time does not necessarily yield an optimal solution for the activity selection problem.
- (b) Show the correctness of the greedy choice for an activity with smallest finish time.

Exercise 7. (*4+4+5 points*)

This exercise is concerned with string matching and varia.

- (a) What is the number of steps used by the brute-force string matching algorithm applied to the pattern $P = aab$ and the text $T = a^{1000}b$?

Here $a^{1000}b$ is the string consisting of first thousand a 's and then one b .

- (b) Apply 'on the fly' the Knuth-Morris-Pratt string matching algorithm to the pattern $P = aaa$ and the text $T = bababaaa$.

Give and number all steps.

You do not have to give the failure function explicitly.

- (c) We consider arrays of length n containing in increasing order all numbers $0, \dots, n$ except for one (the 'missing number'). An example with $n = 5$ is $A = [0, 1, 3, 4, 5]$, where 2 is the missing number.

Give (not necessarily in pseudo-code) an algorithm in $\mathcal{O}(n)$ that takes as input such an array A and its length n , and gives back as output the missing number.

The mark for the exam is (the total number of points plus 10) divided by 10.